

# Architectures and representations for string transduction

Grzegorz Chrupała • Tilburg University

CLIN 2015

# **Work-in-progress report and ideas**

**– not *results* talk**

# String transduction

procrastination  
prɒʊ,kræstɪ'neɪʃn

اصفهان  
Esfahan

i will c wat i can do  
i will see what I can do

# As sequence labeling

- Determine sequence of operations to convert input to output
- If input/output alphabets overlap – simple **diff** algorithm

# Edit script

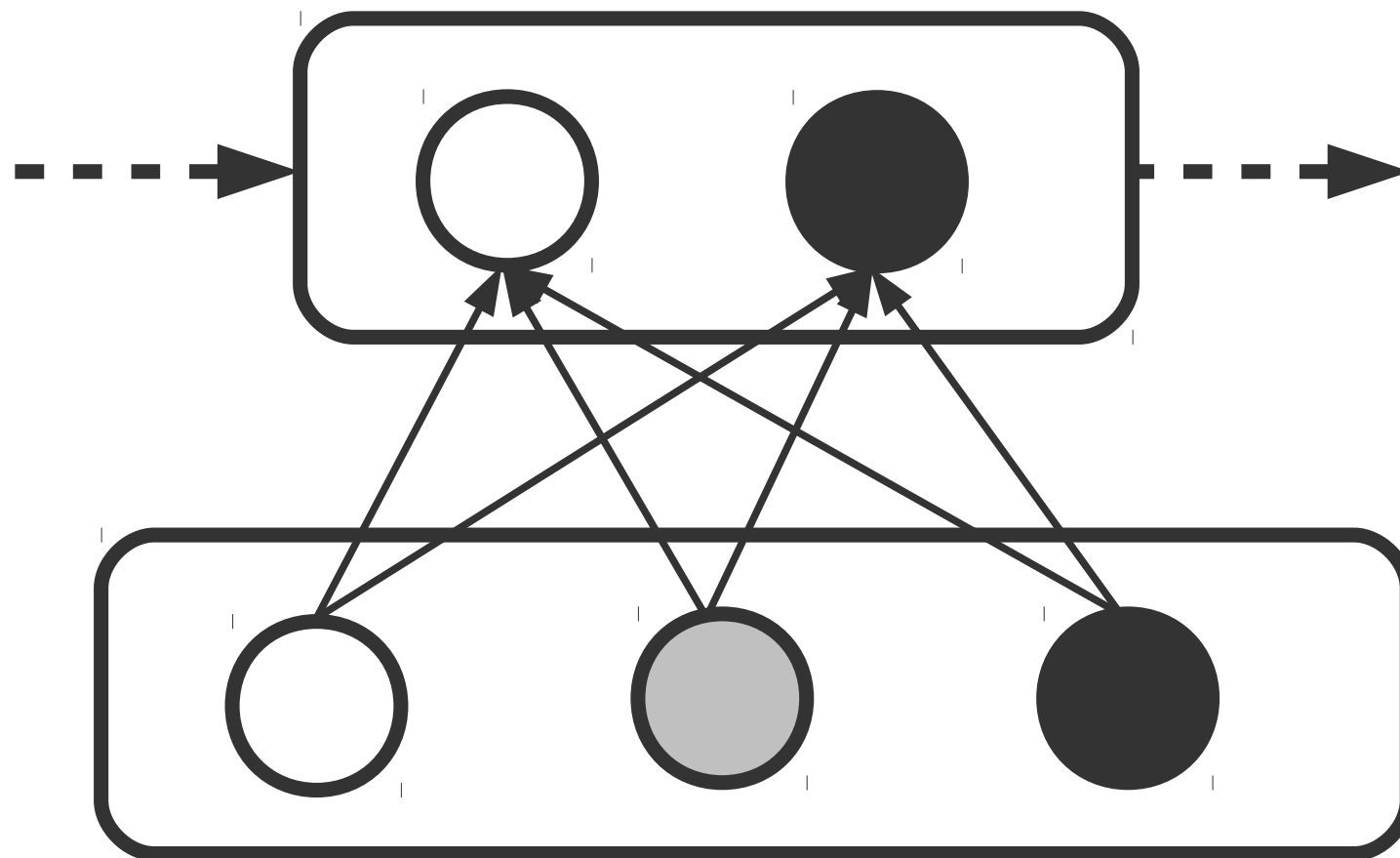
c	—	w	a	t
REP(c, see)	NIL	NIL	INS(h)	NIL
see	—	w	ha	t

Each position in the string labeled with an edit op

# Sequence labelers

- Linear
  - **Structure Perceptron** (Collins 2002)
  - **Conditional Random Fields** (Lafferty et al 2001)
- Nonlinear (hidden layer)
  - **Simple Recurrent Networks** (Elman 1990)

# Linear models

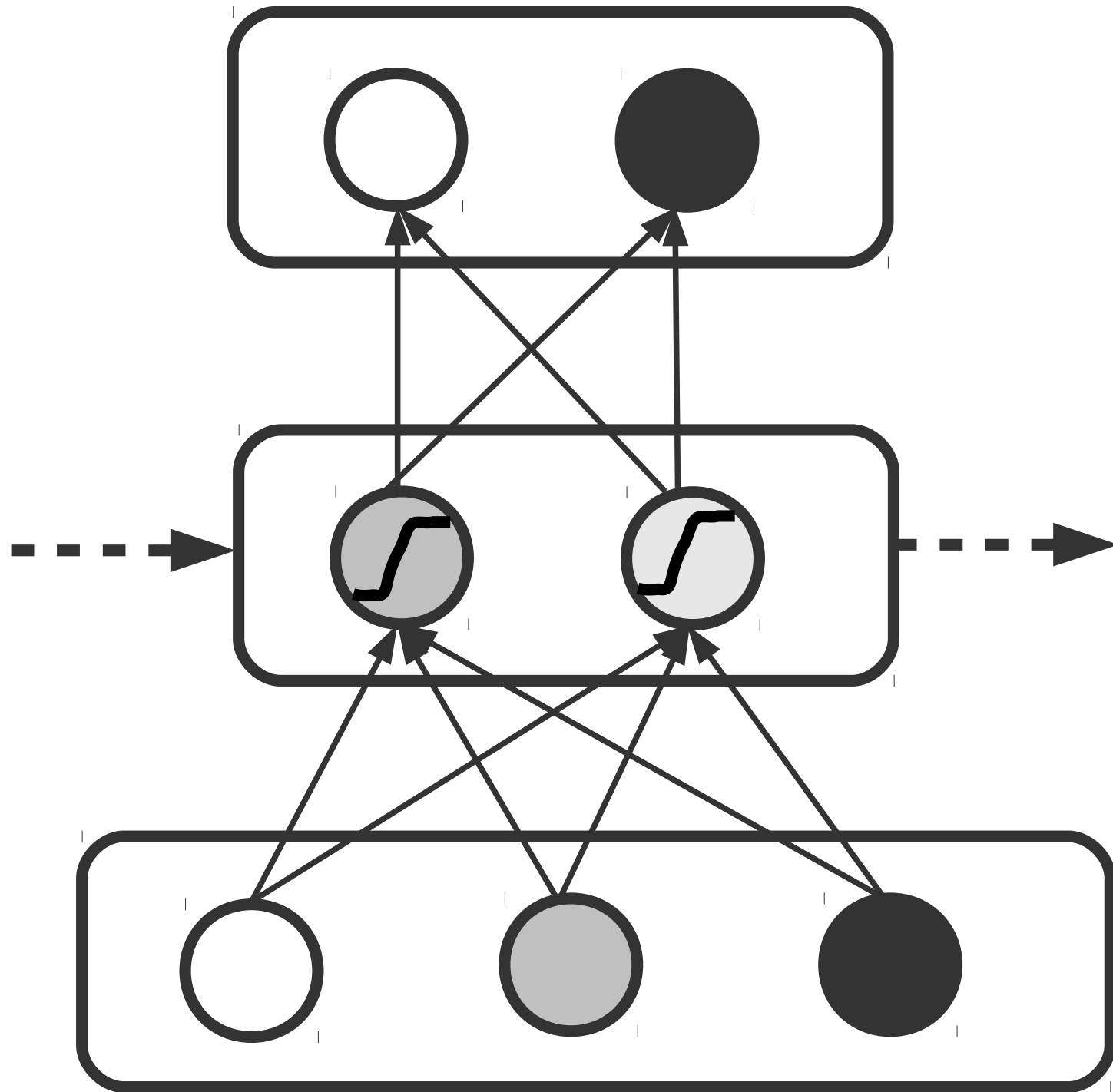


# Linear models – representations

- Need rich input
  - Large n-grams
  - (Word embeddings)
  - (Text embeddings)
  - (Dictionary features)



# Non-linear models



# Nonlinear models – representations

In theory, can learn own representations  
from raw input

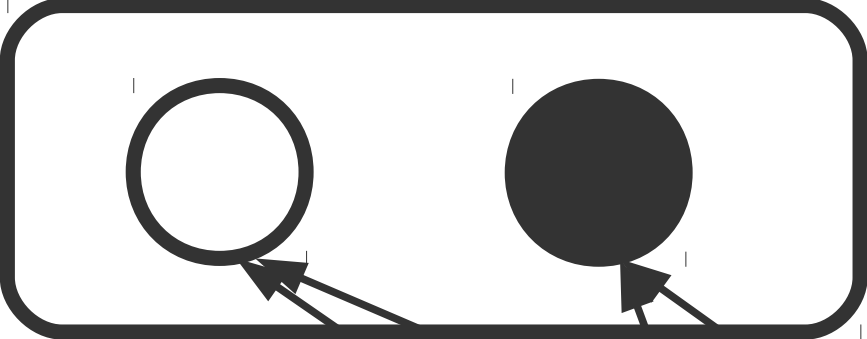
**BUT well-known fact: need lots of data**

# Tweet normalization with few examples

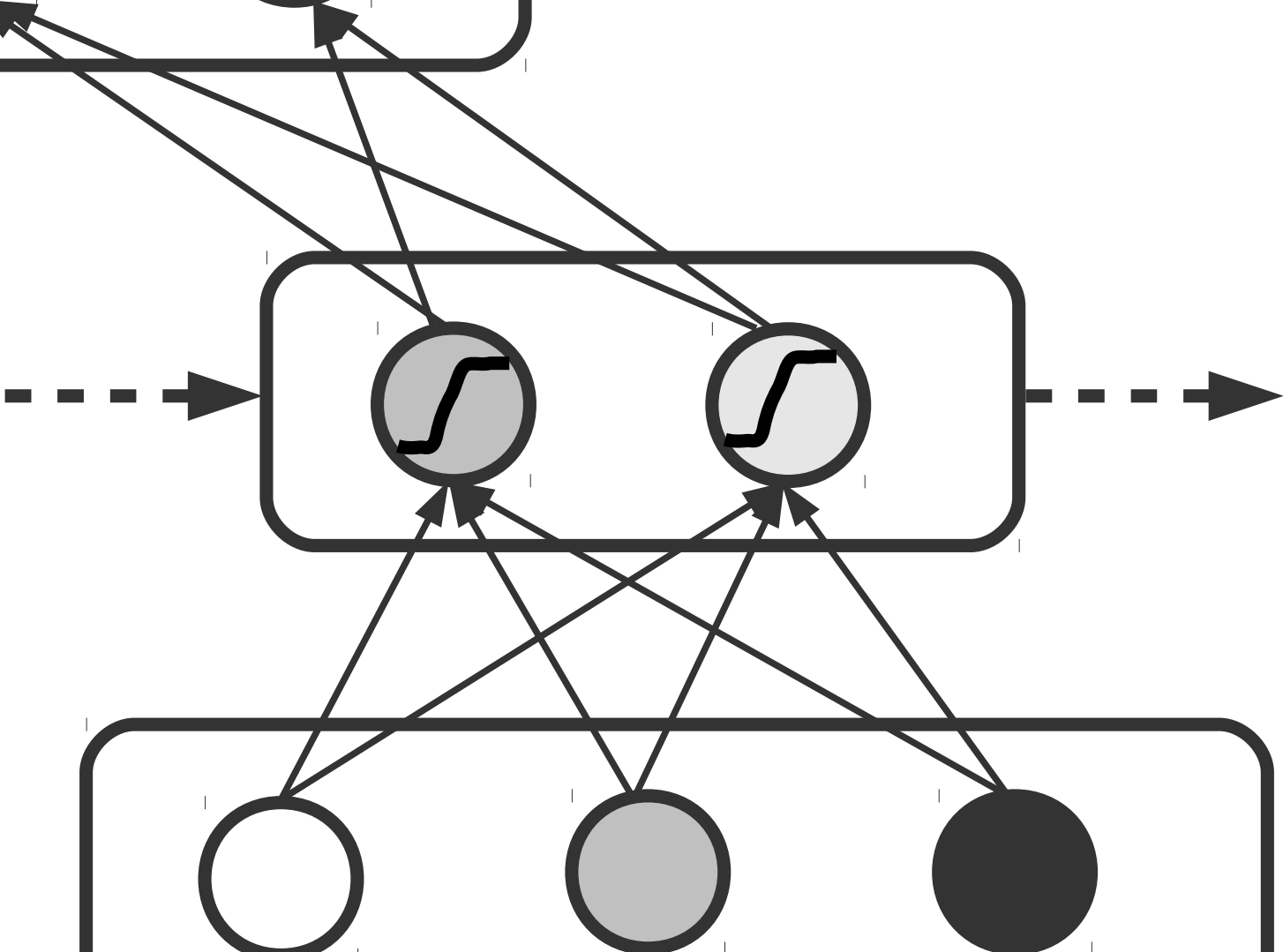
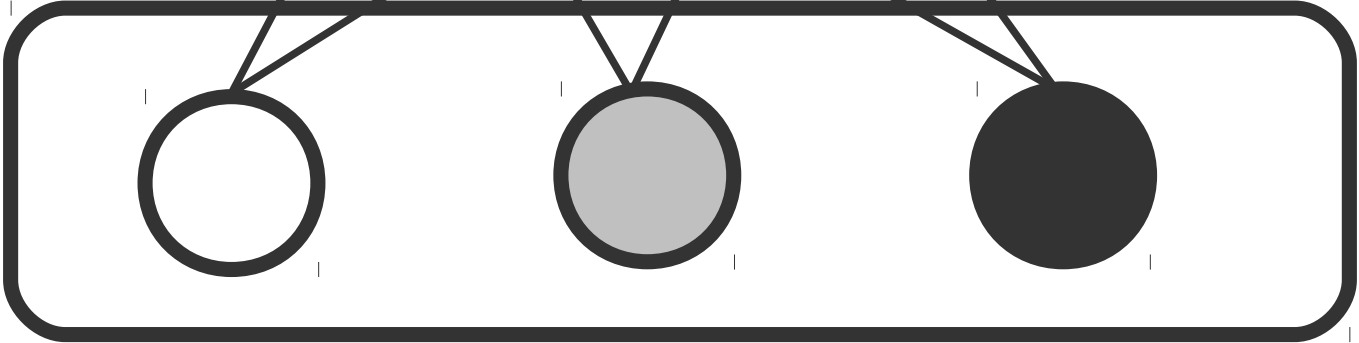
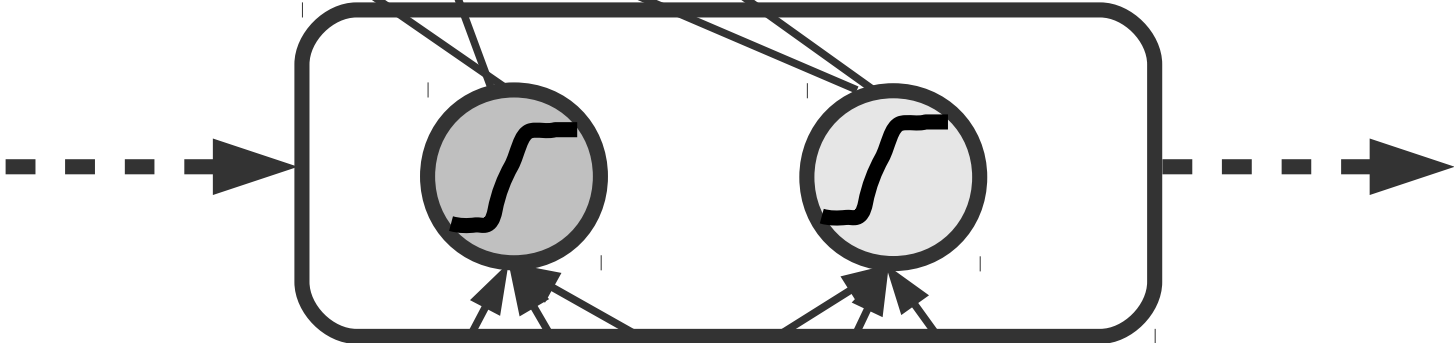
- Previously (ACL 2014)
  - Linear model for sequence labeling
  - (plus SRN to learn text embeddings)
- Today
  - Can SRN learn **anything** from only **500** tweets?

# Pre-training

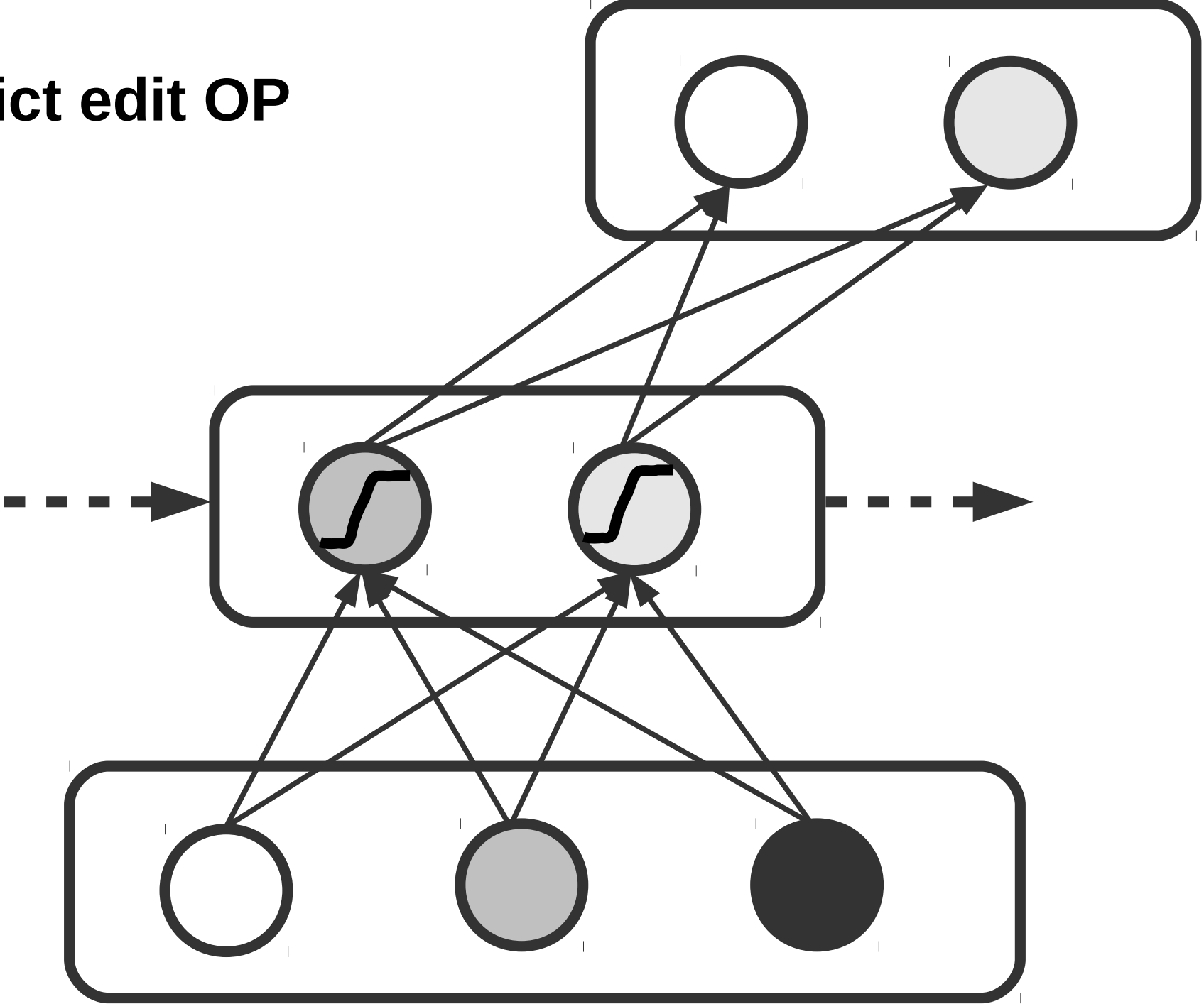
- Very simple form of multi-task learning
- Train a recurrent neural Language **Model** on unlabeled text
- Use trained LM to **initialize** input-to-hidden weights



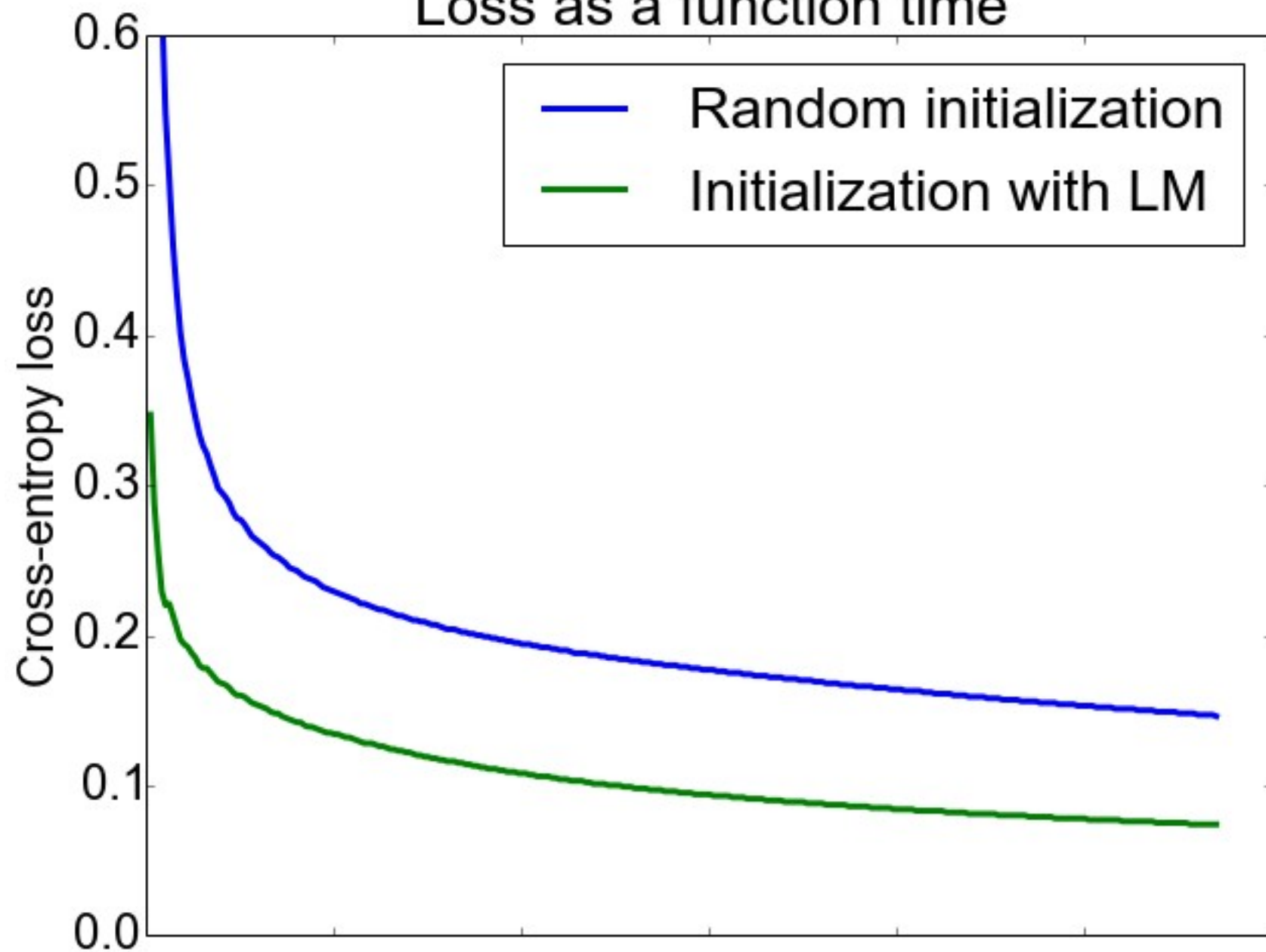
**LM – predict next byte in sequence**



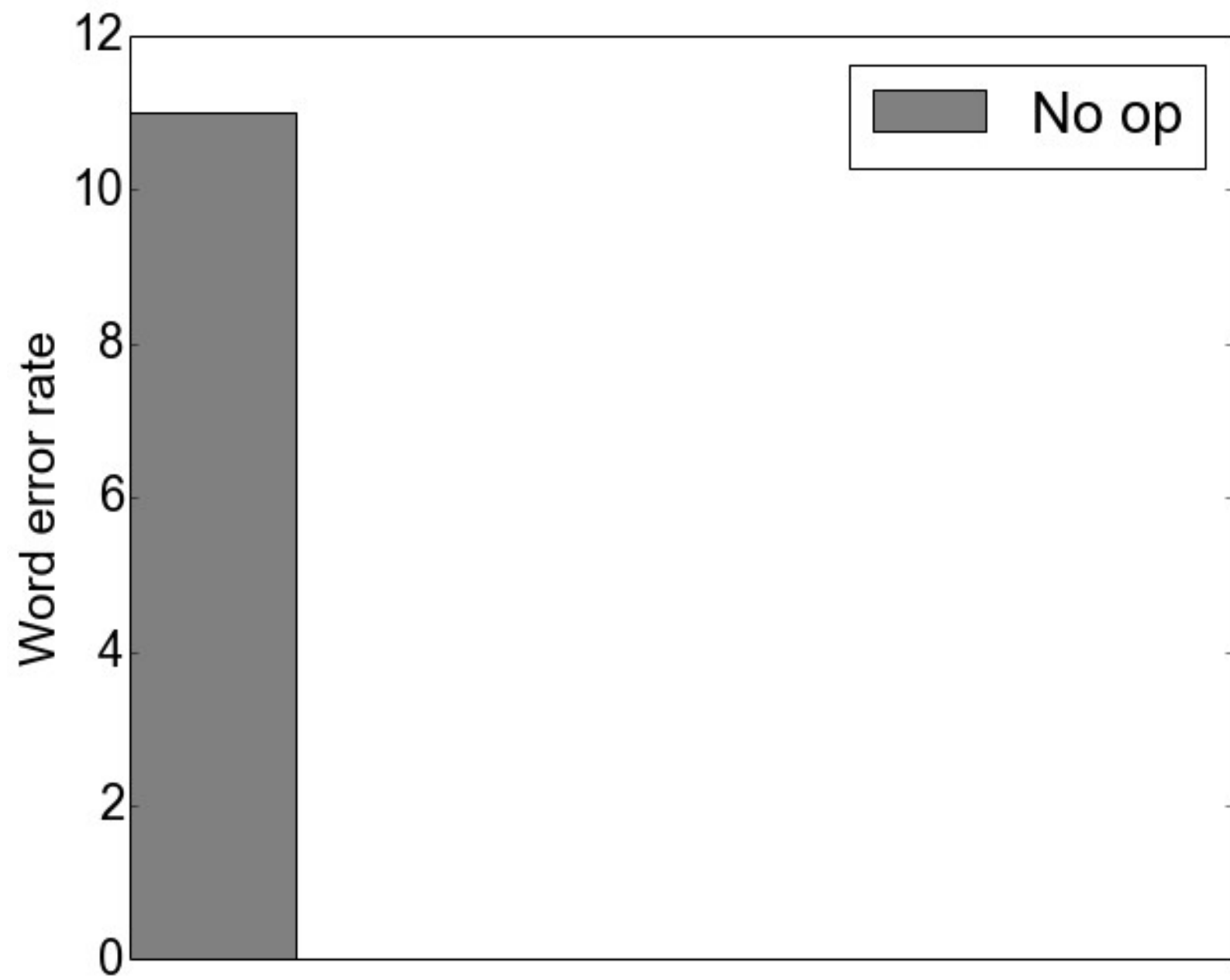
**Predict edit OP**

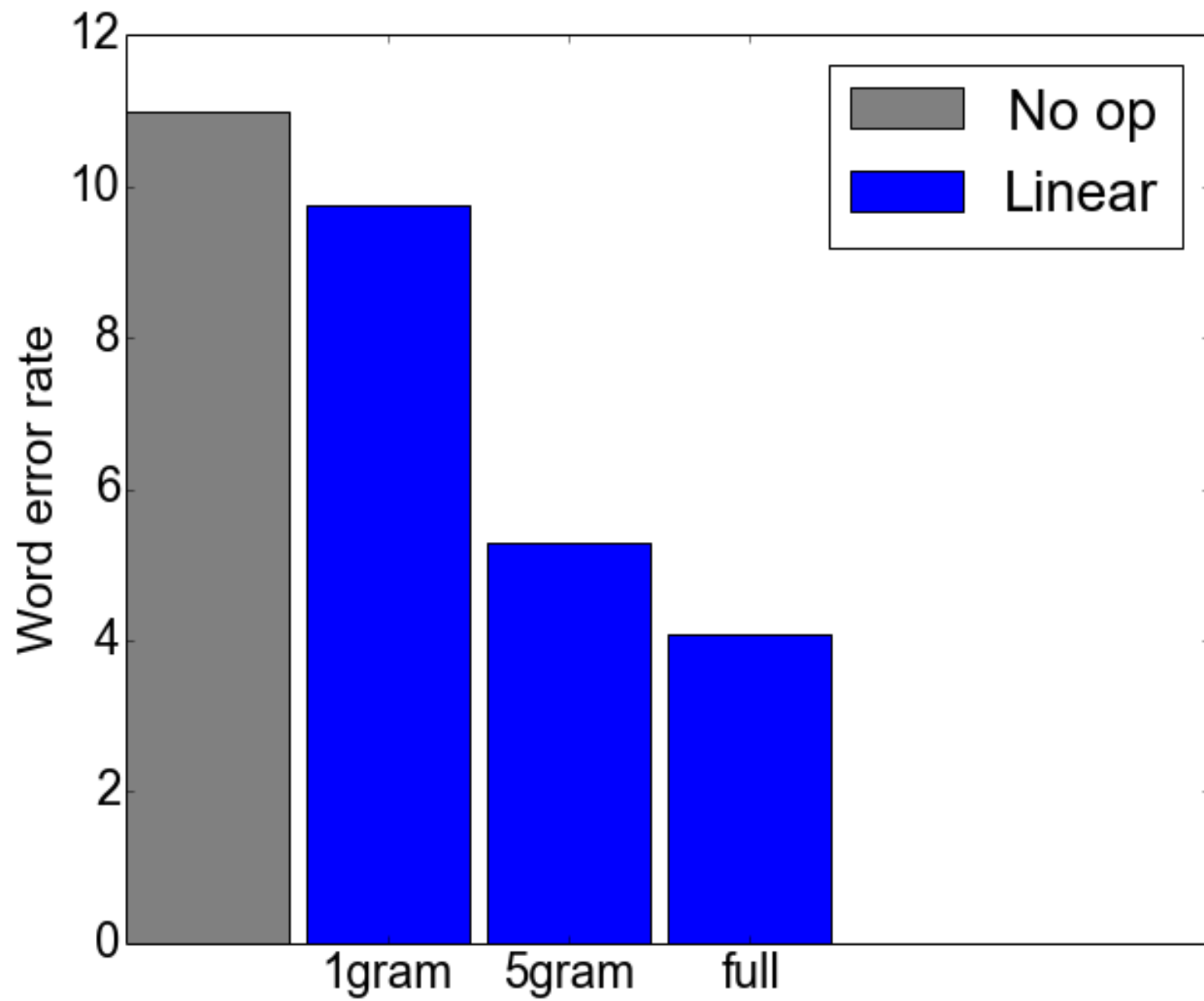


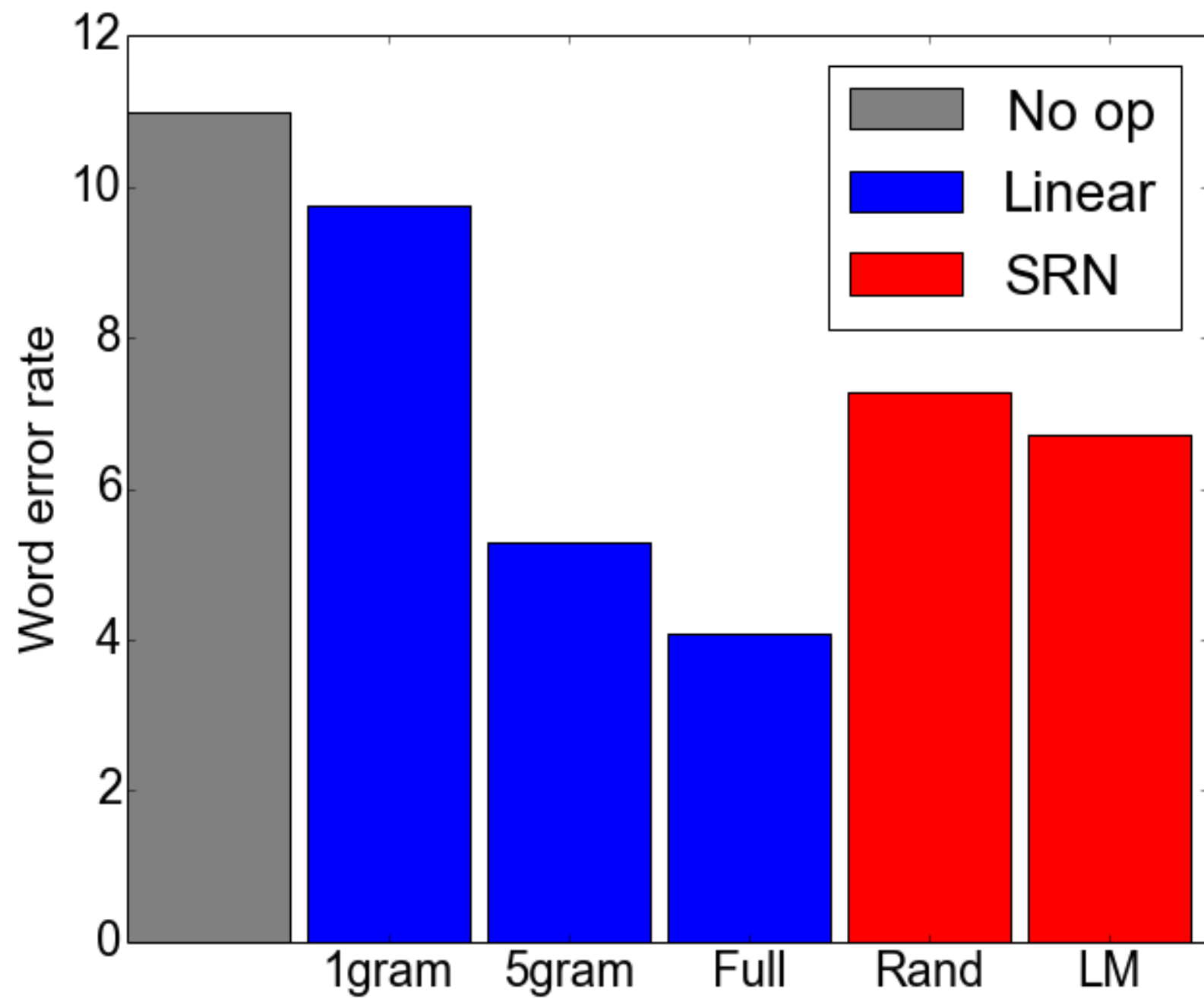
Loss as a function time











# What next

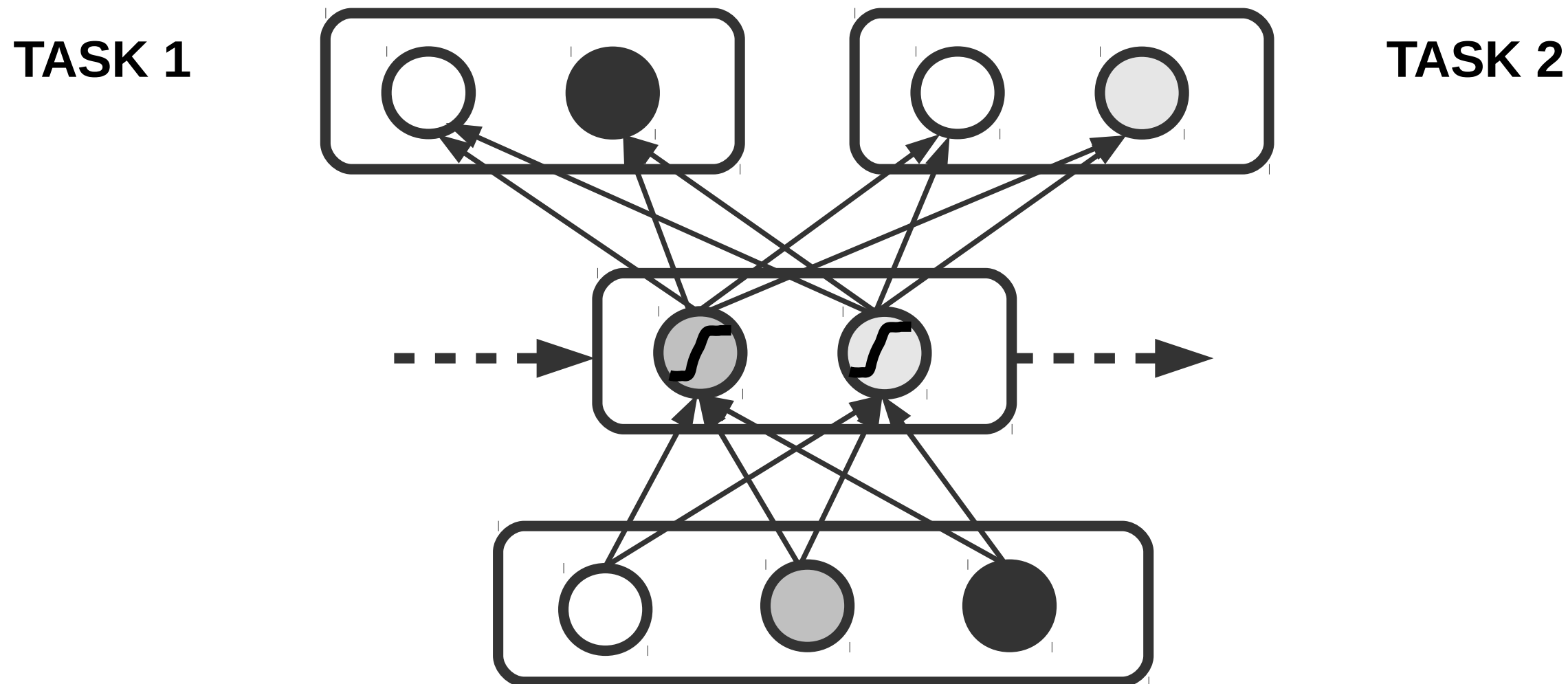
- Linear model works great
- Why bother with hidden layers et al?
  - Slow
  - Finicky learning rates, momentum, ...

# Large datasets

- Large datasets for normalization
  - Quite easy to annotate – 1000 text per day
  - **ACL 2015 Workshop on Noisy User-generated Text**
- Lots of data for grapheme to phoneme & transliteration

# Reusable representations

# Proper multi-task learning



# Multi-task learning

- (1) Language modeling
- (2) Normalization
- (3) Named entity recognition
- (4) ...

(2) and (3) at **Workshop Noisy User-generated Text**



# Multimodal learning

Text + image with  
**shared  
representations**

(with Ákos Kádár and Afra Alishahi)



# Conclusion

- Edit scripts + linear model + rich features
  - effective text normalization
- Recurrent Network
  - benefits from LM
  - learns from very few examples
- Promising for large-scale multi-task learning