Linear models for classification

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META Workshop

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Outline









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Outline

Linear models

Perceptron

3 Naïve Bayes

4 Logistic regression

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An example

Positive examples are blank, negative are filled



 Think of training examples as points in *d*-dimensional space. Each dimension corresponds to one feature.

A linear binary classifier defines a plane in the space which separates positive from negative examples.

Linear decision boundary

- A hyperplane is a generalization of a straight line to > 2 dimensions
- A hyperplane contains all the points in a *d* dimensional space satisfying the following equation:

$$w_1x_1 + w_2x_2, \dots, +w_dx_d + w_0 = 0$$

- Each coefficient w_i can be thought of as a weight on the corresponding feature
- The vector containing all the weights $\mathbf{w} = (w_0, \dots, w_d)$ is the parameter vector or weight vector

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Normal vector

- Geometrically, the weight vector w is a normal vector of the separating hyperplane
- A normal vector of a surface is any vector which is perpendicular to it



Hyperplane as a classifier

Let

$$g(\mathbf{x}) = w_1 x_1 + w_2 x_2, \dots, + w_d x_d + w_0$$

• Then

$$y = \operatorname{sign}(g(\mathbf{x})) = \begin{cases} +1 & \text{if } g(\mathbf{x}) \ge 0\\ -1 & \text{otherwise} \end{cases}$$

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Bias

- The slope of the hyperplane is determined by $w_1...w_d$. The location (intercept) is determined by bias w_0
- Include bias in the weight vector and add a dummy component to the feature vector
- Set this component to $x_0 = 1$
- Then

$$g(\mathbf{x}) = \sum_{i=0}^{d} w_i x_i$$
$$g(\mathbf{x}) = \mathbf{w} \cdot \mathbf{x}$$

Separating hyperplanes in 2 dimensions



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Learning

- The goal of the learning process is to come up with a "good" weight vector ${\bf w}$
- The learning process will use examples to guide the search of a "good" w
- Different notions of "goodness" exist, which yield different learning algorithms
- We will describe some of these algorithms in the following

Outline







Logistic regression

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Perceptron training

- How do we find a set of weights that separate our classes?
- **Perceptron**: A simple mistake-driven online algorithm
 - Start with a zero weight vector and process each training example in turn.
 - If the current weight vector classifies the current example incorrectly, move the weight vector in the right direction.
 - If weights stop changing, stop
- If examples are linearly separable, then this algorithm is guaranteed to converge to the solution vector

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Fixed increment online perceptron algorithm

Binary classification, with classes +1 and -1
Decision function y' = sign(w · x)

 $\begin{aligned} & \operatorname{PERCEPTRON}(x^{1:N}, y^{1:N}, I): \\ & \text{1: } \mathbf{w} \leftarrow \mathbf{0} \\ & \text{2: } \mathbf{for} \ i = 1...I \ \mathbf{do} \\ & \text{3: } \mathbf{for} \ n = 1...N \ \mathbf{do} \\ & \text{4: } \mathbf{if} \ y^{(n)}(\mathbf{w} \cdot \mathbf{x}^{(n)}) \leq 0 \ \mathbf{then} \\ & \text{5: } \mathbf{w} \leftarrow \mathbf{w} + y^{(n)}\mathbf{x}^{(n)} \end{aligned}$

6: **return w**

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Or more explicitly

1:
$$\mathbf{w} \leftarrow \mathbf{0}$$

2: for $i = 1...I$ do
3: for $n = 1...N$ do
4: if $y^{(n)} = \operatorname{sign}(\mathbf{w} \cdot \mathbf{x}^{(n)})$ then
5: pass
6: else if $y^{(n)} = +1 \wedge \operatorname{sign}(\mathbf{w} \cdot \mathbf{x}^{(n)}) = -1$ then
7: $\mathbf{w} \leftarrow \mathbf{w} + \mathbf{x}^{(n)}$
8: else if $y^{(n)} = -1 \wedge \operatorname{sign}(\mathbf{w} \cdot \mathbf{x}^{(n)}) = +1$ then
9: $\mathbf{w} \leftarrow \mathbf{w} - \mathbf{x}^{(n)}$

10: return \mathbf{w}

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Weight averaging

- Although the algorithm is guaranteed to converge, the solution is not unique!
- Sensitive to the order in which examples are processed
- Separating the training sample does not equal good accuracy on unseen data
- Empirically, better generalization performance with weight averaging
 - A method of avoiding overfitting
 - As final weight vector, use the mean of all the weight vector values for each step of the algorithm
 - (cf. regularization in a following session)

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Outline

Linear models





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Probabilistic model

- Instead of thinking in terms of multidimensional space...
- Classification can be approached as a probability estimation problem
- We will try to find a probability distribution which
 - Describes well our training data
 - Allows us to make accurate predictions
- We'll look at Naive Bayes as a simplest example of a probabilistic classifier

Representation of examples

- We are trying to classify documents. Let's represent a document as a sequence of terms (words) it contains t = (t₁...t_n)
- For (binary) classification we want to find the most probable class:

$$\hat{y} = \operatorname*{argmax}_{y \in \{-1,+1\}} P(Y = y | \mathbf{t})$$

- But documents are close to unique: we cannot reliably condition $Y|\mathbf{t}$
- Bayes' rule to the rescue



Bayes rule determines how joint and conditional probabilities are related.

$$P(Y = y_i | X = x) = \frac{P(X = x | Y) P(Y = y_i)}{\sum_i P(X = x | Y = y_i) P(Y = y_i)}$$

That is:
$$posterior = \frac{prior \times likelihood}{evidence}$$

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Prior and likelihood

• With Bayes' rule we can invert the direction of conditioning

$$\hat{y} = \underset{y}{\operatorname{argmax}} \frac{P(Y = y)P(\mathbf{t}|Y = y)}{\sum_{y} P(Y = y)P(\mathbf{t}|Y = y)}$$
$$= \underset{y}{\operatorname{argmax}} P(Y = y)P(\mathbf{t}|Y = y)$$

• Decomposed the task into estimating the prior P(Y) (easy) and the likelihood $P(\mathbf{t}|Y = y)$

Conditional independence

- How to estimate $P(\mathbf{t}|Y=y)$?
- Naively assume the occurrence of each word in the document is independent of the others, when conditioned on the class

$$P(\mathbf{t}|Y=y) = \prod_{i=1}^{|\mathbf{t}|} P(t_i|Y=y)$$

Naive Bayes

Putting it all together

$$\hat{y} = \underset{y}{\operatorname{argmax}} P(Y = y) \prod_{i=1}^{|\mathbf{t}|} P(t_i | Y = y)$$

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Decision function

• For binary classification:

$$g(\mathbf{t}) = \frac{P(Y = +1) \prod_{i=1}^{|\mathbf{t}|} P(t_i | Y = +1)}{P(Y = -1) \prod_{i=1}^{|\mathbf{t}|} P(t_i | Y = -1)}$$
$$= \frac{P(Y = +1)}{P(Y = -1)} \prod_{i=1}^{|\mathbf{t}|} \frac{P(t_i | Y = +1)}{P(t_i | Y = -1)}$$
$$\hat{y} = \begin{cases} +1 \text{ if } g(\mathbf{t}) \ge 1\\ -1 \text{ otherwise} \end{cases}$$

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Documents in vector notation

- Let's represent documents as vocabulary-size-dimensional binary vectors $\frac{V_1 \quad V_2 \quad V_3 \quad V_4}{\begin{array}{ccc} Obama & \mbox{Ferrari} & \mbox{voters} & \mbox{movies} \\ \hline {\bf x} = (\begin{array}{ccc} 1 & 0 & 2 & 0 \end{array}) \end{array}$
- Dimension *i* indicates how many times the *ith* vocabulary item appears in document x

Naive Bayes in vector notation

• Counts appear as exponents:

$$g(\mathbf{x}) = \frac{P(+1)}{P(-1)} \prod_{i=1}^{|V|} \left(\frac{P(V_i|+1)}{P(V_i|-1)}\right)^{x_i}$$

• If we take the logarithm of the threshold $(\ln 1 = 0)$ and g, we'll get the same decision function

$$h(\mathbf{x}) = \ln\left(\frac{P(+1)}{P(-1)}\right) + \sum_{i=1}^{|V|} \ln\left(\frac{P(V_i|+1)}{P(V_i|-1)}\right) x_i$$

Linear classifier

• Remember the linear classifier?

$$g(\mathbf{x}) = w_0 + \sum_{i=1}^d w_i \qquad x_i$$
$$h(\mathbf{x}) = \ln\left(\frac{P(+1)}{P(-1)}\right) + \sum_{i=1}^{|V|} \ln\left(\frac{P(V_i|+1)}{P(V_i|-1)}\right) x_i$$

- Log prior ratio corresponds to the bias term
- Log likelihood ratios correspond to feature weights

What is the difference

Training criterion and procedure

Perceptron

• Zero-one loss function

$$error(\mathbf{w}, D) = \sum_{(\mathbf{x}, y) \in D} \begin{cases} 0 \text{ if } \operatorname{sign}(\mathbf{w} \cdot \mathbf{x}) = y \\ 1 \text{ otherwise} \end{cases}$$

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Naive Bayes

• Maximum Likelihood criterion

$$P(D|\theta) = \prod_{(\mathbf{x},y)\in D} P(Y=y|\theta)P(x|Y=y,\theta)$$

• Find parameters which maximize the log likelihood

$$\hat{\theta} = \operatorname*{argmax}_{\theta} \log(P(D|\theta))$$

Parameters reduce to relative counts

- \bullet + Ad-hoc smoothing
- Alternatives (e.g. maximum a posteriori)

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Comparison

Model	Naive Bayes	Perceptron
Model power	Linear	Linear
Туре	Generative	Discriminative
Distribution modeled	$P(\mathbf{x}, y)$	N/A
Smoothing	Crucial	Optional
Independence assumptions	Strong	None

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Outline

Linear models





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Probabilistic conditional model

- Let's try to come up with a probabilistic model which has some of the advantages of perceptron
- Model $P(y|\mathbf{x})$ directly, and not via $P(\mathbf{x},y)$ and Bayes rule as in Naive Bayes
- \bullet Avoid issue of dependencies between features of ${\bf x}$
- We'll take linear regression as a starting point
 - The goal is to adapt regression to model class-conditional probability

Linear Regression

- Training data: observations paired with outcomes $(n \in \mathbb{R})$
- Observations have features (predictors, typically also real numbers)
- The model is a regression line y = ax + b which best fits the observations
 - a is the slope
 - ► *b* is the intercept
 - This model has two parameters (or weigths)
 - One feature = x
 - Example:
 - \star x = number of vague adjectives in property descriptions
 - * y = amount house sold over asking price

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Multiple linear regression

- More generally $y = w_0 + \sum_{i=1}^d w_i x_i$, where
 - ▶ y = outcome
 - $w_0 = \text{intercept}$
 - $x_1..x_d$ = features vector and $w_1..w_d$ weight vector
 - Get rid of bias:

$$g(\mathbf{x}) = \sum_{i=0}^{d} w_i x_i = \mathbf{w} \cdot \mathbf{x}$$

- Linear regression: uses $g(\mathbf{x})$ directly
- Linear classifier: uses $sign(g(\mathbf{x}))$

Learning linear regression

• Minimize sum squared error over N training examples

Err(
$$\mathbf{w}$$
) = $\sum_{n=1}^{N} (g(\mathbf{x}^{(n)}) - y^{(n)})^2$

 Closed-form formula for choosing the best weights w:

$$\mathbf{w} = (X^T X)^{-1} X^T \mathbf{y}$$

where the matrix X contains training example features, and y is the vector of outcomes.

Logistic regression

- In logistic regression we use the linear model to assign probabilities to class labels
- For binary classification, predict $P(Y = 1 | \mathbf{x})$. But predictions of linear regression model are $\in \mathbb{R}$, whereas $P(Y = 1 | \mathbf{x}) \in [0, 1]$
- Instead predict logit function of the probability:

$$\ln\left(\frac{P(Y=1|\mathbf{x})}{1-P(Y=1|\mathbf{x})}\right) = \mathbf{w} \cdot \mathbf{x}$$
$$\frac{P(Y=1|\mathbf{x})}{1-P(Y=1|\mathbf{x})} = e^{\mathbf{w} \cdot \mathbf{x}}$$

Solving for $P(Y = 1 | \mathbf{x})$ we obtain:

$$P(Y = 1 | \mathbf{x}) = e^{\mathbf{w} \cdot \mathbf{x}} (1 - P(Y = 1 | \mathbf{x}))$$

$$P(Y = 1 | \mathbf{x}) = e^{\mathbf{w} \cdot \mathbf{x}} - e^{\mathbf{w} \cdot \mathbf{x}} P(Y = 1 | \mathbf{x})$$

$$P(Y = 1 | \mathbf{x}) + e^{\mathbf{w} \cdot \mathbf{x}} P(Y = 1 | \mathbf{x}) = e^{\mathbf{w} \cdot \mathbf{x}}$$

$$P(Y = 1 | \mathbf{x}) (1 + e^{\mathbf{w} \cdot \mathbf{x}}) = e^{\mathbf{w} \cdot \mathbf{x}}$$

$$P(Y = 1 | \mathbf{x}) = \frac{e^{\mathbf{w} \cdot \mathbf{x}}}{1 + e^{\mathbf{w} \cdot \mathbf{x}}}$$

$$= \frac{\exp\left(\sum_{i=0}^{d} w_{i} x_{i}\right)}{1 + \exp\left(\sum_{i=0}^{d} w_{i} x_{i}\right)}$$

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Logistic regression - classification

• Example x belongs to class 1 if:

$$\frac{P(Y = 1 | \mathbf{x})}{1 - P(Y = 1 | \mathbf{x})} > 1$$
$$e^{\mathbf{w} \cdot \mathbf{x}} > 1$$
$$\mathbf{w} \cdot \mathbf{x} > 0$$
$$\sum_{i=0}^{d} w_i x_i > 0$$

• Equation $\mathbf{w} \cdot \mathbf{x} = 0$ defines a hyperplane with points above belonging to class 1

Multinomial logistic regression

Logistic regression generalized to more than two classes

$$P(Y = y | \mathbf{x}, \mathbf{W}) = \frac{\exp(\mathbf{W}_{y \bullet} \cdot \mathbf{x})}{\sum_{y'} \exp(\mathbf{W}_{y' \bullet} \cdot \mathbf{x})}$$

Learning parameters

- Conditional likelihood estimation: choose the weights which make the probability of the observed values y be the highest, given the observations x_i
- For the training set with N examples:

$$\hat{\boldsymbol{W}} = \operatorname*{argmax}_{\mathbf{W}} \prod_{i=1}^{N} P(Y = y^{(n)} | \mathbf{x}^{(n)}, \mathbf{W})$$
$$= \operatorname*{argmax}_{\mathbf{W}} \sum_{i=1}^{N} \log P(Y = y^{(n)} | \mathbf{x}^{(n)}, \mathbf{W})$$

Equivalently, we seek the value of the parameters which minimize the error function:

$$\operatorname{Err}(\mathbf{W}, D) = -\sum_{n=1}^{N} \log P(Y = y^{(n)} | \mathbf{x}^{(n)}, \mathbf{W})$$

where $D = \{(x^{(n)}, y^{(n)})\}_{n=1}^N$

A problem in convex optimization

- L-BFGS (Limited-memory Broyden-Fletcher-Goldfarb-Shanno method)
- gradient descent
- conjugate gradient
- iterative scaling algorithms

Stochastic gradient descent

Gradient descent

- A gradient is a slope of a function
- That is, a set of partial derivatives, one for each dimension (parameter)
- By following the gradient of a convex function we can descend to the bottom (minimum)



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Gradient descent example

- Find $\operatorname{argmin}_{\theta} f(\theta)$ where $f(\theta) = \theta^2$
- Initial value of $\theta_1 = -1$
- Gradient function: $\nabla f(\theta) = 2\theta$
- Update: $\theta^{(n+1)} = \theta^{(n)} \eta \nabla f(\theta^{(n)})$
- The learning rate η (= 0.2) controls the speed of the descent

Gradient descent example

- Find $\operatorname{argmin}_{\theta} f(\theta)$ where $f(\theta) = \theta^2$
- Initial value of $\theta_1 = -1$
- Gradient function: $\nabla f(\theta) = 2\theta$
- Update: $\theta^{(n+1)} = \theta^{(n)} \eta \nabla f(\theta^{(n)})$
- The learning rate $\eta~(=0.2)$ controls the speed of the descent
- After first iteration: $\theta^{(2)} = -1 0.2(-2) = -0.6$

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Five iterations of gradient descent



Stochastic

- We could compute the gradient of error for the full dataset before each update
- Instead
 - Compute the gradient of the error for a single example
 - update the weight
 - Move on to the next example
- On average, we'll move in the right direction
- Efficient, online algorithm

Error gradient

• The gradient of the error function is the set of partial derivatives of the error function with respect to the parameters \mathbf{W}_{yi}

$$\nabla_{y,i} \operatorname{Err}(D, \mathbf{W}) = \frac{\partial}{\partial \mathbf{W}_{yi}} \left(-\sum_{n=1}^{N} \log P(Y = y | \mathbf{x}^{(n)}, \mathbf{W}) \right)$$
$$= -\sum_{n=1}^{N} \frac{\partial}{\partial \mathbf{W}_{yi}} \log P(Y = y | \mathbf{x}^{(n)}, \mathbf{W})$$

Single training example

$$\frac{\partial}{\partial \mathbf{W}_{yi}} \log P(Y = y | \mathbf{x}^{(n)}, \mathbf{W}) = \frac{\partial}{\partial \mathbf{W}_{yi}} \log P(Y = y | \mathbf{x}^{(n)}, \mathbf{W})$$
$$= \frac{\partial}{\partial \mathbf{W}_{yi}} \log \frac{\exp(\mathbf{W}_{y \bullet} \cdot \mathbf{x}^{(n)})}{\sum_{y'} \exp(\mathbf{W}_{y' \bullet} \cdot \mathbf{x}^{(n)})}$$
$$\dots$$
$$\dots$$
$$= x_i^{(n)} (\mathbf{1}(y = y^{(n)}) - P(Y = y | \mathbf{x}^{(n)}, \mathbf{W}))$$

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Update

Stochastic gradient update step

$$\mathbf{W}_{yi}^{(n)} = \mathbf{W}_{yi}^{(n-1)} + \eta x_i^{(n)} (\mathbf{1}(y = y^{(n)}) - P(Y = y | \mathbf{x}^{(n)}, \mathbf{W}))$$

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Update: Explicit

• For the correct class $(y = y^{(n)})$

$$\mathbf{W}_{yi}^{(n)} = \mathbf{W}_{yi}^{(n-1)} + \eta x_i^{(n)} (1 - P(Y = y | \mathbf{x}^{(n)}, \mathbf{W}))$$

where $1 - P(Y = y | \mathbf{x}^{(n)}, \mathbf{W})$ is the residual

• For all other classes $(y \neq y^{(n)})$

$$\mathbf{W}_{yi}^{(n)} = \mathbf{W}_{yi}^{(n-1)} - \eta x_i^{(n)} P(Y = y | \mathbf{x}^{(n)}, \mathbf{W})$$

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Logistics Regression SGD vs Perceptron

$$\mathbf{w}^{(n)} = \mathbf{w}^{(n-1)} + 1\mathbf{x}^{(n)}$$

$$\mathbf{W}^{(n)}_{yi} = \mathbf{W}^{(n-1)}_{yi} + \eta x^{(n)}_i \quad (1 - P(Y = y | \mathbf{x}^{(n)}, \mathbf{W}))$$

- Very similar update!
- Perceptron is simply an instantiation of SGD for a particular error function
- The perceptron criterion: for a correctly classified example zero error; for a misclassified example $-y^{(n)}\mathbf{w}\cdot\mathbf{x}^{(n)}$

Maximum entropy

Multinomial logistic regression model is also known as the Maximum entropy model. What is the connection?

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Ockham wielding razor

Maximum Entropy principle

Jaynes, 1957

... in making inferences on the basis of partial information we must use that probability distribution which has maximum entropy subject to whatever is known. This is the only unbiased assignment we can make; to use any other would amount to arbitrary assumption of information which we by hypothesis do not have.



- Out of all possible models, choose the simplest one consistent with the data
- Entropy of the distribution of *X*:

$$H(X) = -\sum_{x} P(X = x) \log_2 P(X = x)$$

• The uniform distribution has the highest entropy

• Finding the maximum entropy distribution:

$$p* = \operatorname*{argmax}_{p \in C} H(p)$$

• Berger et al. (1996) showed that solving this problem is equivalent to finding the multinomial logistic regression model whose weights maximize the likelihood of the training data.

Maxent principle – simple example

- Find a Maximum Entropy probability distribution p(a,b) where $a\in\{x,y\}$ and $b\in\{0,1\}$
- The only thing we know are is the following constraint: p(x, 0) + p(y, 0) = 0.6

p(a,b)	0	1	
\overline{x}	?	?	
y	?	?	
total	0.6		1

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Maxent principle – simple example

- Find a Maximum Entropy probability distribution p(a,b) where $a\in\{x,y\}$ and $b\in\{0,1\}$
- The only thing we know are is the following constraint: p(x, 0) + p(y, 0) = 0.6

p(a,b)	0	$1 \mid$					
\overline{x}	?	?					
y	?	?					
total	0.6		1				
p(a,b)	0	1					
x	0.3	0.2		_			
y	0.3	0.2					
total	0.6		1	_			
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Comparison

Model	Naive Bayes	Perceptron	Log. regression
Model power	Linear	Linear	Linear
Туре	Generative	Discriminative	Discriminative
Distribution	$P(\mathbf{x}, y)$	N/A	$P(y \mathbf{x})$
Smoothing	Crucial	$Optional^1$	Optional ¹
Independence	Strong	None	None

¹Aka regularization

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The end

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Efficient averaged perceptron algorithm

$$\begin{aligned} & \operatorname{PERCEPTRON}(x^{1:N}, y^{1:N}, I): \\ & 1: \ \mathbf{w} \leftarrow \mathbf{0} \ ; \ \mathbf{w}_{\mathbf{a}} \leftarrow \mathbf{0} \\ & 2: \ b \leftarrow 0 \ ; \ b_{a} \leftarrow 0 \\ & 3: \ c \leftarrow 1 \\ & 4: \ \mathbf{for} \ i = 1...I \ \mathbf{do} \\ & 5: \quad \mathbf{for} \ n = 1...N \ \mathbf{do} \\ & 6: \qquad \mathbf{if} \ y^{(n)}(\mathbf{w} \cdot \mathbf{x}^{(n)} + b) \leq 0 \ \mathbf{then} \\ & 7: \qquad \mathbf{w} \leftarrow \mathbf{w} + y^{(n)}\mathbf{x}^{(n)} \ ; \ b \leftarrow b + y^{(n)} \\ & 8: \qquad \mathbf{w}_{\mathbf{a}} \leftarrow \mathbf{w}_{\mathbf{a}} + cy^{(n)}\mathbf{x}^{(n)} \ ; \ b_{a} \leftarrow b_{a} + cy^{(n)} \\ & 9: \qquad c \leftarrow c + 1 \\ & 10: \ \mathbf{return} \ (\mathbf{w} - \mathbf{w}_{\mathbf{a}}/c, b - b_{a}/c) \end{aligned}$$

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